

Education

Emory University, Computer Science

August 2025 - Now

Atlanta, USA

Ph.D. in Computer Science and Informatics

Peking University, Tong Class

September 2021 – May 2025

Bachelor of Artificial Intelligence, Computer Science

Beijing, China

Presentation

A possible mechanism for CTM generating self-consciousness

August 2023

International Joint Conference on Theoretical Computer Science

Macau, China

Research Experience

Automated Knowledge Graph Generation for LLMs

September 2024 – Present

Beijing Institute for General Artificial Intelligence (BIGAI)

Beijing, China

- Architected an algorithm for automated extraction and construction of Knowledge Graphs (KGs) from Large Language Models' internal knowledge base.
- Engineered an end-to-end pipeline that transforms natural language queries into structured knowledge representations with high accuracy.
- Demonstrated an improvement in complex QA tasks by integrating generated KGs with existing language models.

Mechanisms of Chain-of-Thought Distillation

July 2024 – September 2024

Chen's Information Language and Intelligence (Chili) Lab, Rice University

Houston, Texas

- Conducted independent research investigating knowledge transfer mechanisms in Chain-of-Thought (CoT) distillation for large language models.
- Created CounterCoTQA, a novel counterfactual reasoning dataset extending ProntoQA, to measure multi-hop reasoning capabilities.
- Developed metrics to quantify reasoning ability transfer during model distillation using CounterCoTQA benchmarks.
- Analyzed performance patterns of current CoT distillation methods across multiple datasets, revealing limitations in complex deductive reasoning tasks.
- Demonstrated that CoT distillation primarily activates latent knowledge rather than transferring new reasoning capabilities between models.

Self-Consciousness Generation in a Conscious Turing Machine

August 2023

Peking University

Beijing, China

- Developed a theoretical framework for modeling self-consciousness in Conscious Turing Machines (CTM) under the mentorship of Professors Manuel and Lenore Blum (CMU).
- Formalized definitions for consciousness states in CTM and proposed a novel mechanism for emergent self-awareness in computational systems.
- Validated the theoretical model through simulation of complex psychological disorders, providing explanations for dissociative phenomena.
- Presented findings at the International Joint Conference on Theoretical Computer Science 2023.
- Extended classical CTM theory with new axioms for self-referential awareness and introspective computation.

Wireless Light Control System

December 2022 - March 2023

Comparative Cognition Lab (CCL), University of California San Diego

San Diego, California

- Developed a custom Arduino-based wireless control system for automated environmental light management in animal research.
- Implemented robust hardware featuring waterproofing, heat-resistant enclosure (up to 70°C), and fail-safe mechanisms.
- Engineered low-power optimization achieving 3+ weeks of continuous operation on battery power.
- Successfully deployed and maintained the system at a wildlife sanctuary, enabling 24/7 automated data collection for behavioral studies.
- Designed modular architecture allowing easy maintenance and future expansions of the control system.

Work Experience

Research Intern

June 2023 - September 2023

Beijing Institute for General Artificial Intelligence (BIGAI)

Beijing, China

- Contributed to the development of CivRealm, a novel multi-agent environment based on the Civilization game for research in strategic decision-making and agent cooperation.
- Extracted and processed game mechanics, states, and action spaces for the environment development.
- Architected a hierarchical multi-agent system utilizing LLMs for strategic planning and tactical execution across multiple decision-making levels.
- Our team's groundbreaking findings were accepted for presentation at the esteemed ICLR 2024.

Product Manager Intern

June 2022 - September 2022

Digital Media Center, People's Daily

Beijing, China

- Contributed to the design and development of an innovative PUGC (Professional User Generated Content) platform.
- Enhanced the design of advanced features such as an AI video editing toolkit, Non-Fungible Token (NFT) marketplace, and interactive modules.
- Coordinated cross-functional teams of designers, engineers, and content creators to deliver platform features on schedule and within budget.
- The PUGC product was successfully launched, achieving 4.02M downloads by the end of 2023

Awards

Research Competition Paper Award

December 2023

The National Conference on Supply Chain and Operation Management (ISCOM) 2023

Scholarship December 2021

Peking University Freshman Scholarship